FLASH GORDON

PINNACLE ENTERTAINMENT GROUP

SAVAGE WORLDS

Name: Bembo

Race: Lionmen | XP

Bennies: 4 | 7' 3" HT

Conviction: | WT

Planetary Romance:

ATTRIBUTES

AGILITY	d8
SMARTS	d8
SPIRIT	d8
STRENGTH	d8
VIGOR	d6

Cha	Pace	Parry	Toughness
0	6	4	7

SKILLS

Athletics	d8	
Common Knowledge	d8	
Fighting	d8	
Healing	d8	
Medicine	d8	
Notice	d8	2
Persuasion	d8	
Shooting	d8	
Stealth	d8	
Survival	d8	
Unskilled (-2)	d6	

GEAR

- Boots (2)
- Cold Weather Cloths (6)
- Gloves (1)
- Pain Manacles (2)

Total Wt: 25

Weight Limit: 30

Penalty:

HINDRANCES

- Loyal (Minor)
- Overconfident (Major)
- Vow (Minor): Free the land of Lionmen

EDGES & ADVANCES

- Fast Healer: +2 to Vigor rolls for healing
- Alertness+ 2 to Notice tests

POWER

Power	PP	Range	Dur.	Effect
Low Light Vision				See in all but total dark. Ignore Dim/Dark neg.
Racial Enemy Sharkmen				-4 to Charisma when dealing w/Sharkmen
Size Bonus (Large)				+1 to Vigor

WEAPON

Weapon	Range	Damage	AP	RoF	Wt	Notes
Ray Gun Riffle	24/48/96	2d8		1	5	50 shots per medium crystal
Dagger	--	STR+d4		1	1	Ambidexturous allows for use weapon
Claws	--	STR+d6		1	--	Natural, retracting
Net Gun	5/10/20	Entangled		1	8	1 Shot. If hit, entagled If a raise, bound Holstered on hip typically.

WOUNDS

5N
10N
15N
20S
25S
30S
35S
40V
45V
50V
55V
60H
65H
70H
75H
80L
90L
100L
110L

FATIGUE

-1
-2
-3
INC
-2
-1